

Laughing Gods

Mission Overview: Your army must destroy your opponents, your contacts tell you that their gods have Chosen this army to be blessed....damn their False gods!

Deployment Zone: Dawn Of War (p.119)

Victory Conditions

Primary Objectives: destroy enemy Chosen units 3vp each

Secondary Objectives: Your Surviving Chosen Units (Someone needs to be Sacrificed after the battle) 3vp each

Tertiary Objectives: destroying enemy units, line breaker, slay the warlord, first blood 1vp each

Battle Point Modifiers:

...if you killed more of your opponents Chosen units then they did of yours +1

...If you have more troop choices left at the end of the game than your opponent. +1

...If your highest point non chosen unit is still alive at the end of the game. +1

...If you have no units above 50% in your opponents deployment zone -1

...you did not claim any Tertiary Objectives -1

Special Rules:

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Laughing Gods: The gods have decided to toy with the mortals. At the start of the game, D3 of your non-vehicle units (your choice) **(These are your Chosen units)** must roll once on the chart below. If you don't have enough eligible units ignore the extra.

Roll a D6 and apply the following:

1: +1 Initiative

2: +1 Toughness

3: +1 Attack

4: +1 Ballistic Skill

5: +1 Weapon Skill

6: +1 Strength

FAQ:

Laughing Gods - You must declare which units you have chosen before you roll on the chart.